Chapter 128: The Might of the Divine Triad’s Clones

Though the creation of the Divine Warfleets was an awe-inspiring display of power and foresight, they paled in comparison to the true might of the Divine Triad themselves—or rather, their clones. Despite their grandeur and strategic capabilities, the warfleets were mere instruments of war, tools that would serve the Triad’s grand design. It was the clones—each one embodying only 0.05% of their original power—that represented the ultimate manifestation of the Triad's supremacy.

The True Power of the Divine Triad’s Clones

The Divine Triad’s clones, though limited to a mere fraction of their creators' power, were far beyond the capacity of any being or weapon ever created in the multiverse. Their abilities transcended the very fabric of existence, making them not only formidable foes but also awe-inspiring symbols of cosmic authority.

Unmatched Destructive Power

One Wave of a Hand:
Even at 0.05% of their original strength, the clones could bring entire realms to an end with nothing more than a single gesture. The sheer force of their will was enough to unravel the very essence of existence, causing dimensions to collapse, energies to dissipate, and life to cease to exist. A mere wave of their hand would ignite cataclysmic events, breaking apart the structure of reality itself.

Total Control Over Destruction:
These clones wielded destruction not as a weapon but as a natural extension of their being. Their very presence caused the laws of the universe to bend, warp, and ultimately collapse under the weight of their overwhelming power. Their destructive potential was infinite, limited only by the depth of their will and the breadth of their imagination.

Creation at Will

Forming New Realms:
Each clone had the ability to create an entire realm with a single word. With a simple utterance, they could shape entire universes, instill life, and create worlds brimming with possibilities. The process was effortless, as if speaking a single command could bend the fundamental forces of nature to their will. A new universe could be birthed in the blink of an eye, its laws of physics and existence tailored to their design.

The Power of Creation:
The clones could summon life from nothing, shaping the destinies of entire species and civilizations. Whether creating a realm of light, shadow, or flame, they wielded the power of creation itself, and no realm or universe was beyond their reach. Their ability to alter reality was not limited by physical or conceptual boundaries, for they

were, in essence, the embodiment of creation and destruction.

The Clones' Comparison to the Divine Warfleets

While the Divine Warfleets were crafted to defend and expand the domain of the Triad, they remained, at their core, finite creations. No matter how powerful, the warships and their accompanying fleets were only constructs—useful, yes, but nothing compared to the godlike might of the clones.

The Clones' Supremacy Over the Fleets

The Fleets’ Limitations:
The warfleets, though designed with divine precision, were still bound by the laws of the multiverse. Their effectiveness depended on tactics, coordination, and time, all of which could be disrupted by the raw force of the Triad's clones. Even a small fraction of their power could disable the entire fleet, rendering all their grand designs meaningless in the face of true might.

The Fleets’ Purpose:
While the warfleets were formidable tools for conquest and defense, the clones were the absolute force behind the Triad’s dominion. They represented the pinnacle of power, capable of altering the very foundation of existence. Their role was not to fight; it was to command and reshape reality according to the Triad’s will.

The Reality of Their Power

The clones were not merely warriors or commanders. They were embodiments of the laws of creation and destruction, existing as extensions of the Triad’s will. They operated on a level so far beyond the multiverse’s understanding that their mere presence bent reality. Even the warfleets, with their vast numbers and overwhelming firepower, were but fleeting tools in the face of the Triad’s supreme clones.

1. Destruction: A single clone could wipe out the most powerful realms, ending all life within them, regardless of the protections they may have in place. The warfleets could engage in battles, but a clone could terminate an entire army with a mere thought, rendering the warships and frigates helpless.

2. Creation: A clone could create new realms with a single word, forming entire universes that obeyed their will. The warfleets could conquer existing realms, but they could not create them. The power to shape existence itself lay solely with the Triad’s clones.

3. Control: The Triad’s clones could reshape the multiverse with a flick of their fingers, altering time, space, and even the essence of life itself. The fleets, while powerful, had no ability to do so. Their purpose was limited to that of expansion and

defense, not creation or destruction of existence itself.

The Clones as the True Authority

The warfleets were impressive, but they were nothing more than instruments in the hands of the Triad’s true power—their clones. The clones were not merely extensions of the Triad’s will; they were the living embodiments of that will, capable of rewriting the very rules of existence. As such, the warfleets, for all their might, could never rival the authority and overwhelming force that the clones commanded.

The Divine Triad’s clones stood as the ultimate rulers of the multiverse, and with their ability to create and destroy entire realms with ease, they ensured that their dominion would remain unchallenged for eternity. The warfleets, though powerful, could not compare to the true might of the clones. They were simply tools to enact the divine will, and no force in existence could stand against the power of the Triad’s clones.